Design and Technology- Reception	
Aspect of D&T	Coverage
Mechanisms	Use paper and card to make flaps and hinges.
	Culting using scissors
	Shaping and joining
	Glue
	Paper fasteners
	Masking tape
	Assemble vehicles with moving wheels using
	construction kits
	Explore moving vehicles in play
	Experience some designing, making and
	evaluating products for a specified user and
	purpose
	Develop culting, joining and finishing skills
	with card
Structures	Use construction kits to build walls, towers and
	frameworks.
	Basic tools (e.g. scissors, hole punches) with
	construction materials (e.g. plastic, card)
	Different methods to join card and paper.
Textiles	Explore and use different fabrics
	Cut and join fabrics with simple techniques
	Think about user and purpose of products
Food	Experience common fruit and vegetables
	Sensory activities- look, taste, smell
	Cut soft fruit and vegetables with appropriate
	utensils